LC005032

STATE OF RHODE ISLAND

IN GENERAL ASSEMBLY

JANUARY SESSION, A.D. 2020

AN ACT

RELATING TO FISH AND WILDLIFE - ARTIFICIAL PROPAGATION OF GAME

Introduced By: Senator Stephen R. Archambault

Date Introduced: February 27, 2020

Referred To: Senate Judiciary

It is enacted by the General Assembly as follows:

- SECTION 1. Chapter 20-17 of the General Laws entitled "Artificial Propagation of Game"
- 2 is hereby amended by adding thereto the following section:
- 3 **20-17-12. Hunting captive mammals prohibited.**
- 4 Notwithstanding the provisions of §§ 20-17-1 and 20-17-9, and any other law to the
- 5 contrary, no person shall hunt or attempt to hunt any mammal held in captivity for amusement or
- 6 sport; or possess, import, breed, or sell any mammal for use in captive hunting for amusement or
- 7 sport.
- 8 SECTION 2. This act shall take effect upon passage.

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EXPLANATION

BY THE LEGISLATIVE COUNCIL

OF

AN ACT

RELATING TO FISH AND WILDLIFE - ARTIFICIAL PROPAGATION OF GAME

This act would prohibit captive hunting and the possession, the sale, breeding or importation of any mammal for the purpose of captive hunting.

This act would take effect upon passage.

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