2014 -- H 7842

LC005016

STATE OF RHODE ISLAND

IN GENERAL ASSEMBLY

JANUARY SESSION, A.D. 2014

AN ACT

RELATING TO COURTS AND CIVIL PROCEDURE--PROCEDURE GENERALLY -- FEES

Introduced By: Representatives Jacquard, and Handy

Date Introduced: March 04, 2014

Referred To: House Judiciary

It is enacted by the General Assembly as follows:

1	SECTION 1. Sections 9-29-1 and 9-29-18 of the General Laws in Chapter 9-29 entitled
2	"Fees" are hereby amended to read as follows:
3	9-29-1. District court fees (a) Every district court shall be allowed the following fees
4	in full, to be taxed in the bill of costs in every civil action:
5	(1) For the entry of every small claim
6	(2) For the entry of every other action. \$80.00 <u>85.00</u>
7	(3) For every writ of execution
8	(b) In addition to the fees set forth herein, a surcharge shall be placed on all filing fees.
9	(c) Provided, that five dollars (\$5.00) of the fee for the entry of every action in subdivision (a)(1)
10	or (a)(2) or writ in subdivision (a)(3) shall be forwarded to Rhode Island legal services, and the
11	Rhode Island center for law and public policy.
12	9-29-18. Superior court fees (a) The superior court shall be allowed the following
13	fees in full to be taxed in the bill of costs in every civil action:
14	(1) For entry of every civil action, or petition
15	(2) For every writ of execution
16	(3) For the issuance of every citation $$25.00$
17	(b) In addition to the fees set forth in subsection (a) of this section, a surcharge shall be
18	placed on all filing fees. (c) Provided, that ten dollars (\$10.00) of the fee for the entry of every

civil action or petition shall be forwarded to Rhode Island Legal Services.

1	SECTION 2. This act shall take effect upon passage
	LC005016
	======

EXPLANATION

BY THE LEGISLATIVE COUNCIL

OF

AN ACT

RELATING TO COURTS AND CIVIL PROCEDURE--PROCEDURE GENERALLY -- FEES

- 1 This act would increase fees for filing in district court and superior court actions.
- 2 This act would take effect upon passage.

LC005016