# 2021 -- S 0311



## STATE OF RHODE ISLAND

#### IN GENERAL ASSEMBLY

#### **JANUARY SESSION, A.D. 2021**

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## AN ACT

#### RELATING TO FISH AND WILDLIFE - ARTIFICIAL PROPAGATION OF GAME

Introduced By: Senators Archambault, Euer, DiMario, Coyne, and Miller

Date Introduced: February 18, 2021

Referred To: Senate Judiciary

It is enacted by the General Assembly as follows:

- SECTION 1. Chapter 20-17 of the General Laws entitled "Artificial Propagation of Game"
- 2 is hereby amended by adding thereto the following section:
- 3 **20-17-12. Hunting captive mammals prohibited.**
- 4 Notwithstanding the provisions of §§ 20-17-1 and 20-17-9, and any other law to the
- 5 contrary, no person shall hunt or attempt to hunt any mammal held in captivity for amusement or
- 6 sport; or possess, import, breed, or sell any mammal for use in captive hunting for amusement or
- 7 sport.
- 8 SECTION 2. This act shall take effect upon passage.

LC001028

### EXPLANATION

### BY THE LEGISLATIVE COUNCIL

OF

### AN ACT

### RELATING TO FISH AND WILDLIFE - ARTIFICIAL PROPAGATION OF GAME

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This act would prohibit captive hunting and the possession, the sale, breeding or importation of any mammal for the purpose of captive hunting.

This act would take effect upon passage.

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